WIL

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wzylidesign.com

WANGZIYOU LI

Product Designer

My career goal is to create convenient and concise products for those who need it.

SKILLS

Softwares
Solidworks, Keyshot, Illustrator, Photoshop, InDesign

Design & Presentation
Competitive analysis, Personas, User scenarios, Storyboards, Analysis of similar products

Engineering
Modeling,
Rapid prototyping,
3D printing, Laser cutting

Languages

Mandarin(Native)
English(Second language)

EDUCATION

ArtCenter College of Design, Pasadena, California
Expected to graduate in November 2024
Bachelor of Science in Product Design

COURSE PROJECTS

Jellydisk Project
ArtCenter College of Design, Pasadena, CA
2022
Designed an electronic musical instrument that create music through water interaction, and ultimately achieved success in developing an innovative electronic musical instrument.

Mekour Project
ArtCenter; Pasadena, CA
2022
Worked in a team to design a VR parkour game set to aid recovery training for retired football players. Responsible for the research and main ideation and refinement in the project.

Amazon Shower System Project
ArtCenter; Pasadena, CA
2022
Designed a shower system with a water circulation system where one can enjoy a reclining shower, instant hot water, easy temperature control, etc.

Composting Project
ArtCenter; Pasadena, CA
2022
Designed a home composter that can grow plants at the same time, based on the research of social and family needs.

Light It Up Project
ArtCenter; Pasadena, CA
2021
Designed a table lamp that can be easily flat-packed into an 11x17 inch envelope for easy transport and easy assembly.